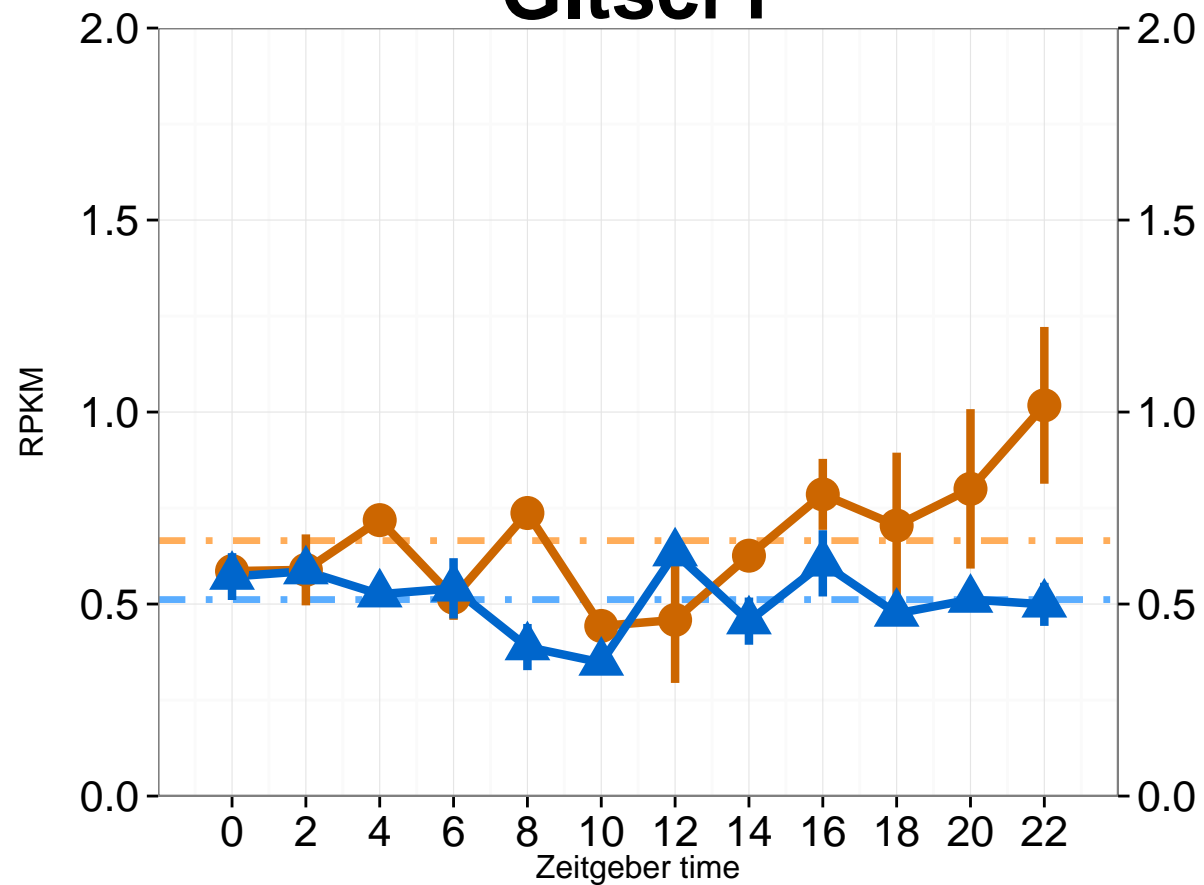


# Gltscr1



# Gltscr1

